

# Florida Junior Classical League State Latin Forum

## Rules for Creative Contest: Computer Programs

1. This category will be prejudged.
2. Prejudged projects may be submitted electronically through email or may be submitted on a physical storage medium.
3. Projects submitted electronically must be sent to the Project Co-Chair by the registration deadline for State Latin Forum. Projects not received by the registration deadline will not be judged.
4. Projects submitted electronically must have in the subject line of the email the following information in this order: category, student name, school name, sponsor name, e.g., Computer Programs 5-9, Hermione Granger, Hogwarts High School, Professor Severus Snape.
5. The content of the email must include the following information in this order:  
Project Category and Level (5-9 or 10-12)  
Title of Project  
Description of Project  
Student Name  
School Name  
Grade, Level of Latin
6. The project itself may be an attachment to an email or a link to an Internet-based storage or hosting site, e.g., Dropbox or YouTube.
7. Physical Storage Medium Submission: Prejudged digital projects may be submitted on physical media (DVD, CD or USB flash drive) through the mail.
8. Entries through the mail must be postmarked on or before the registration deadline. Multiple projects may be submitted in one envelope properly packaged to avoid shipping damage. Certified mail is suggested, not required. Each project must have its own physical storage medium.
9. Entries through the mail must have a completed project description card (3x5 index card) with the following information – FRONT OF CARD: project category and level, title of project, description of project; BACK OF CARD: student name, school name, grade, level of Latin.
10. A program may be original or adapted. If original, please include the printed source code. If adapted, the source of a program must be identified.
11. PowerPoints must be in this category.
12. If a commercial program is used to create graphics or other special effects, credit must be given at the beginning of the program.
13. A program must be designed to be used in the teaching of Latin. Programs which focus on any academic contest content area are acceptable (e.g. Latin grammar, Roman history, customs et al.).
14. A program may be designed as a study unit, a test, a game or the like.
15. A program should take no more than 5 minutes to run.
16. Points will be deducted for run-time errors.

### Judging Criteria:

Originality/Creativity	5	Content	5
Adherence to Classical Theme	5	Adherence to Rules	5
Ease of Running	10	Overall Effect	15
Degree of Skill	5	<b>TOTAL:</b>	<b>50</b>